Brough Primary School   Computing   Long Term Plan 2024 - 2025

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	To use a selection of technology within their provision areas including: audio, interactive board, iPads/camera	To use a selection of technology within their provision areas including: audio, interactive board, iPads/camera	To use a selection of technology within their provision areas including: audio, interactive board, iPads/camera	To use a selection of technology within their provision areas including: audio, interactive board, iPads/camera	To explore programmable toys "Beebots" Simple directional language and instructions.	Visits to the IT Suite. Discuss safety in the IT suite, mouse, keyboard etc.. Provide logins Keeping Safe Online (SCARF)
Year 1	Online Safety Project Evolve Y1 "Managing Online Information" Technology around us	Online Safety Project Evolve Y1 "Self-image and Identity" Digital painting	Safer Internet Day Moving a robot	Online Safety Project Evolve Y1 "Online Relationships" Grouping data	Online Safety Project Evolve Y1 "Privacy and Security" Digital writing	Online Safety Project Evolve Y1 "Online Bullying" Programming animations
Year 2	Online Safety Project Evolve Y1 "Managing Online Information" Information technology around us	Online Safety Project Evolve Y1 "Self-image and Identity" Digital photography	Safer Internet Day Robot algorithms	Online Safety Project Evolve Y1 "Online Relationships" Pictograms	Online Safety Project Evolve Y1 "Privacy and Security" Digital music	Online Safety Project Evolve Y1 "Online Bullying" Programming quizzes
Year 3/4 (Year A)	Online Safety Project Evolve Y3 "Managing Online Information" Connecting	Online Safety Project Evolve Y3 "Self-image and Identity" Creating Media	Safer Internet Day Sequencing sounds	Online Safety Project Evolve Y3 "Online Relationships" Branching Databases	Online Safety Project Evolve Y3 "Privacy and Security" Desktop publishing	Online Safety Project Evolve Y3 "Online Bullying"

	computers					Events and Actions in Programs
Year 3/4 (Year B)	Online Safety Project Evolve Y4 "Online Relationships" The Internet	Online Safety Project Evolve Y3 "Online Reputation" Audio Production	Safer Internet Day Repetition in shapes	Online Safety Project Evolve Y3 "Copyright and Ownership" Data Logging	Online Safety Project Evolve Y3 "Health Wellbeing and Lifestyle" Photo Editing	Online Safety Project Evolve Y4 "Online Bullying" Repetition in games
Year 5/6 (Year B)	Online Safety Project Evolve Y6 "Health Wellbeing and Lifestyle" Communication & collaboration	Online Safety Project Evolve Y6 "Online Relationships" Webpage creation (NCCE Y6)	Safer Internet Day Variables in games	Online Safety Project Evolve Y6 "Online Reputation" Introduction to spreadsheets	Online Safety Project Evolve Y6 "Copyright and Ownership" 3d modelling	Online Safety Project Evolve Y6 "Online Bullying" Sensing movement
Year 5/6 (Year A)	Online Safety Project Evolve Y5 "Online Reputation" Systems and searching	Online Safety Project Evolve Y5 "Self-image and Identity" Video production	Safer Internet Day Selection in physical computing	Online Safety Project Evolve Y5 "Online Relationships" Flat-file databases	Online Safety Project Evolve Y5 "Privacy and Security" Introduction to vector graphics	Online Safety Project Evolve Y5 "Online Bullying" Selection in quizzes